PATENT APPLICATION FEE DETERMINATION RECORD Application or Docket Number Effective December 8, 2004 **CLAIMS AS FILED - PART I** SMALL ENTITY OTHER THAN TYPE OR (Column 1) SMALL ENTITY (Column 2) U.S. NATIONAL STAGE FEES RATE FEE RATE FEE BASIC FEE SMALL ENT. = \$ 150 LARGE ENT. = \$ 300 BASIC FEE OR BASIC FEE Satisfies PCT Article 83(1) **EXAMINATION FEE** All other situations EXAM. FEE (4) = \$50/\$100 \$ 100/\$ 200 EXAM. FEE U.S. & ISA = \$ 50/\$ 100 All other situations = SEARCH FEE ALL other countries = SEARCH FEE SEARCH FEE \$ 250 (\$ 500 \$ 200 / \$ 400 FEE FOR EXTRA SPEC. PGS. minus 100 : /50 ÷ X\$ 125 = X \$ 250 = TOTAL CHARGEABLE CLAIMS minus 20 = X \$ 25 = OR X \$ 50 = INDEPENDENT CLAIMS minus 3 = X \$ 100 = OR X \$ 200 = MULTIPLE DEPENDENT CLAIM PRESENT + \$ 180 = OR + \$360 =If the difference in column 1 is less than zero, enter "0" in column 2 TOTAL OR TOTAL CLAIMS AS AMENDED - PART II OTHER THAN SMALL ENTITY (Column 1) OR SMALL ENTITY (Column 2) (Column 3) CLAIMS HIGHEST REMAINING ADDI-**NUMBER** PRESENT ADDI-TIONAL AFTER . RATE PREVIOUSLY RATE TIONAL EXTRA WENDMENT **PAID FOR** FEE FEE Total Minus X\$25= X \$ 50 =OR Independent Mánus X \$ 100 = OR X \$ 200 = FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +\$ 180 = OR + \$ 360 = TOTAL ADDIT OTAL ADDI OR FEE FFF (Column 1) (Column 2) (Column 3) CLAMS HIGHEST ADDI-REMAINING NUMBER ADDI-PRESENT PREVIOUSLY RATE TIONAL **AFTER** RATE TIONAL **EXTRA** AMENDMENT AMENDMENT PAID FOR FEE FEE Total Minus X \$ 25 = OR/ X \$ 50 =Independent Minus X \$ 100 =OR X \$ 200 =FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +\$ 180 = OR + \$ 360 = TOTAL ADDIT TOTAL ADDIT. OR-FEE if the entry in column 1 is less than the entry in column 2, write "0" in column 3.

If the "Highest Number Previously Paid For" IN THIS SPACE is less than '20', enter "20". "If the "Highest Number Previously Paid For" IN THIS SPACE is less than '3', enter "3".

The 'Highest Number Previously Paid For' (Total or Independent) is the highest number found in the appropriate box in column 1.